

Missouri Bicentennial Quilt Project

Block #1 -- Missouri Star

From your background fabric cut:

- Four 3 ½ inch squares
- Four 4 inch squares

From your main fabric cut:

- Two 4 inch squares
- Two 4 ½ inch squares

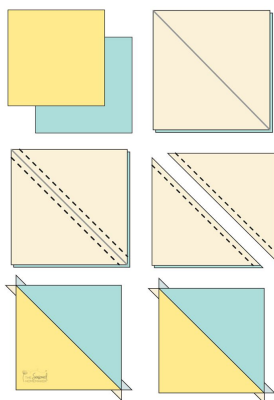
From your accent fabric cut:

- Two 4 inch squares
- Two 4/12 inch squares



CENTER SQUARE

Make the center square by matching the 4 inch squares together (to make half-square triangles), one accent fabric to one main fabric square. Draw a line from corner to corner on the back of the light colored squares. Sew ¼ inch from each side of this line as shown in the illustration.



Cut the squares apart on the line and press the seam to the dark fabric. Measure the squares and trim them, if needed, to 3 ½ inches. This is called a Half-Squared Triangle (HST), and you should have 4 of them.

STAR POINTS, FIRST STEP

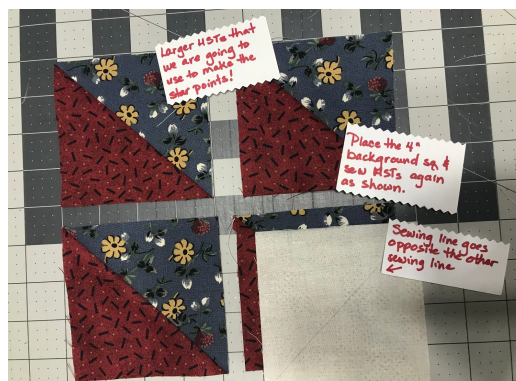
Make the points of the star in a similar fashion. Match the 4 ½ inch squares together, one accent fabric to one main fabric square. Draw a line from corner to corner on the back of the light colored squares. Sew ¼ inch from each side of this line as shown in illustration.

Cut the squares apart on the line and press the seam to the dark fabric. Measure the squares and trim them to 4 inches.

STAR POINTS, SECOND STEP

Now draw a line from corner to corner on the back of the 4 inch background squares. Match each of these squares with a 4 inch HST square from First Step, but make sure the drawn line goes across the seam of the HST, not matching the seam (see pic). Sew ¼ from each side of the line (making HST) and press the seam toward the background fabric. Measure the squares and trim them to 3 ½ inches.

FINISHING UP: Lay out all your 3 ½ inch squares to match the picture at the top of the page. Carefully sew them together, first in rows, then sew the rows together. Press the finished block and measure it. It should be 12 ½ x 12 ½ inches square.



Contact Cindy at cmccormack@stchlibrary.org or Leslie at lblanchard@stchlibrary.org with any questions.